

CLOWNS AND BALLOONS

For the Atari 400/800 (16k)

by Frank Cohen

How do you bust a bunch of balloons stuck at the top of a circus tent? Bounce a clown at them, of course. But be careful not to miss. **CLOWNS AND BALLOONS** is a one or two player game.

TO START

Diskette

Make sure that the power is off to your computer. Turn on the power to your T.V. and disk drive 1. Wait for the red "drive busy" light to turn off. Insert the diskette and close the disk drive door. Now turn on the computer. The program will load and run automatically.

Cassette

Insert the cassette into your tape player and press play. Hold down the START key and turn on your computer. When you hear the "buzzer," press RETURN. The tape will load and run automatically. Connect a joystick, Le Stick or paddle to controller jack #1. A second controller may be attached to jack #2. Press the START key or joystick button to begin.

Object

The object of **CLOWNS AND BALLOONS** is to move a trampoline under a clown and bounce him high enough into the air to burst all the balloons.

Scoring

Bounce a Clown	10
Bust a Balloon (Bottom)	20
Bust a Ballon (Middle)	50
Bust a Ballon (Top)	100
Clear Bottom Row	200
Clear Middle Row	500
Clear Entire Screen	1000

Game Control

You control the trampoline's left and right movement with the joystick, Le Stick or paddles. Press the CTRL key and the P key prior to using paddles.

Special Features

Press the OPTION key to choose a one or two player game. Press the SELECT key to pick a level of difficulty. Press the ESC key to pause and any other key to continue. Press SYSTEM RESET to reset the game.

Strategy

Score a bonus by clearing each row of balloons completely starting from the bottom and working up. If you don't clear them in order, the row will refill with balloons.

Clowns bounce at different angles depending on where they land on the trampoline. Soon you will be able to aim them at the balloons. But be careful not to miss. You only get three clowns. And the longer you take to clear a screen the more difficult it gets.